



Across

2. method of storing information on backing storage => disc filing system
6. term used to describe a category of computer => e.g. a PC
7. Windows, Icons, Mouse, Pull down menus => a GUI
9. Compact Disc Read Only Memory
10. a binary digit => 0 or 1 => the smallest amount of information that a computer can store.
11. a duplicate or copy of files stored on magnetic disc or tape, etc.
13. software stored on a microchip (ROM)
14. non-procedural programming language where you state what has to be done NOT how to do it.
16. base two number systems - has two symbols => 1 and 0
17. Arithmetic and Logic Unit - part of the CPU which carries out calculations and logical operations - AND, OR, NOT

18. a unique number which identifies each memory location

Down

1. the ability of the processor to access any memory location by using the location address
2. common, portable, cheap, magnetic storage media => 3.5" 1.44Mb
3. 1024 Megabytes => (1024 x 1024 x 1024) bytes
4. collective name for programs
5. binary code which can be processed immediately by the processor
8. an electronic machine that stores and processes data
11. a group of eight bits
12. the physical parts of a computer system
14. number, digits, etc. operated on by a computer
15. words, numbers, special characters, etc.